

## Apple Media Tool: Not Enough Internal Memory Error (6/96)

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| TOPIC   |
| I created a runtime multimedia project using Apple Media Tool 2.0. When I try launching this project on my Power Macintosh 8100 an error message appears that reads: Not Enough Internal Memory (2). When I launch this project on my Power Macintosh 8500, I get further into the presentation before this same error message appears. |
| I have allocated 30 MB of additional memory to Apple Media Tool, but that has not helped either. According to the About This Macintosh screen, Apple Media Tool is only using approximately 4 MB of the 30 MB.  |
| DISCUSSION  |
| There is an undocumented feature in Apple Media Tool 2.0 to increase the project Heap and Stack, which allows you to build larger and more complex projects.  |
| To increase the project Heap and Stack, hold down the Control key on the keyboard while launching Apple Media Tool and Runtime Maker. You should increase the size of the heap from 4K to 10K to build and compile larger and more complex projects.  |
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