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Apple Media Tool 2.0: Runtime For Windows No Sound Card (1/96)

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TOPIC -----

How can I create a Runtime for Windows in Apple Media Tool 2.0 that will work on a computer that does not have a sound card?

DISCUSSION -----

How To Edit The PROJ.INI File

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The below file is the PROJ.INI file that is created with Runtime Maker 2.0 that can be opened with SimpleText and edited in the following way:

Step 1

Find ;REQUIRE SOUND=yes or no.

Step 2

Remove the semicolon - that is a comment.

Step 3

Put No after the = sign and save the file.

Contents Of The PROJ.INI File

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The PROJ.INI file contains this information:

[Media]

;Media Folder=

;TRANSPARENCY=driver or bitmap

;REQUIRE SOUND=yes or no

[FONT]

Chigago=System

Courier=Courier New

Geneva=Arial
Helvetica=Arial
Monaco=FixedSys
New York=Arial
Symbol=Symbol
Times=Times New Roman
Palatino=Times New Roman
Osaka=ÇlÇr ñæí©

[SIZE]

;HEAP=640

;STACK=64

;MINIMUM RAM FOR BIT DEPTH 8=4096

;MINIMUM RAM FOR BIT DEPTH 16=4096

;MINIMUM RAM FOR BIT DEPTH 32=4096

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