32-Bit QuickDraw and Print Monitor Problem

Article Created: 28 March 1991
Article Last Reviewed:
Article Last Updated:

TOPIC ---

I have a Macintosh IIx with 8MB of RAM, an 80MB hard disk, and a 24-bit
video board. I am running System 6.0.4 with MultiFinder and 32-bit
QuickDraw active. I am trying to print using the background printing option.
When I try to print a 24-bit image, the program quits with a MultiFinder
01 error (a bus error, I believe), but not until it has already fed the
print job to the print monitor. I have noticed this from Pixel Paint
Professional, Microsoft Word 4.0, and other programs.

I have completely trashed my System Folder twice to no avail. However, if
I disable background printing, it works fine (no MultiFinder 01 bombs). The
only thing that does not seem to work properly is the memory allocation to
the print monitor. No matter what I set it to, it seems to take the
"recommended" amount of memory, rather the allocated amount.

Do I have a bad copy of the System disks? Would you update to System 6.0.5
solve the problem? Do I need LaserWriter 6.0.1 to print 24-bit images to
the NTX (or should 6.0 work?)

DISCUSSION --

We recommend upgrading to 6.0.1 LaserWriter and Laser Prep, so that you are
using the most current drivers. You should also have Color/Greyscale
selected in the Print dialog box.

There is a possibility that you are running the Installer (we hope you are
using the Installer) from damaged diskettes. If you have a known-good
locked set, throw away your System Folder and use these good disks to
reinstall by running the Installer.
Copyright 1991 Apple Computer, Inc.

Keywords: <None>

==

This information is from the Apple Technical Information Library.

19960215 11:05:19.00

Tech Info Library Article Number: 7542