



Tech Info Library

System 7.5.3: Load QuickTime Before GXGraphics (2/97)

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TOPIC -----

I installed the System 7.5 Update 2.0 and QuickDraw GX 1.1.3 with the GXGraphics (Debug)* extension. During the Startup process, GXGraphics (Debug) extension loads, then QuickTime freezes. Macsbug reports an unimplemented ATrap called by QuickTime. What is going on?

* Note:

The QuickDraw GXGraphics (Debug) extension is part of the developer software development kit (SDK), not part of the standard QuickDraw GX software.

DISCUSSION -----

Apple is aware of this issue with QuickDraw GX v1.1.3 software. It will be fixed in future versions of the software. In the meantime there is a workaround you can use.

Workaround

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- Change the init loading order. Make QuickTime load prior to the GXGraphics extension.

Article Change History:

24 Feb 1997 - Corrected minor typographical error.

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