



Tech Info Library

MacX 1.1: Visual Types Supported

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Article Change History

04/20/93 - REVIEWED

- For technical accuracy.

TOPIC -----

Which visual types does MacX support--static gray, pseudo color, direct color? I have observed a response of static gray to a visual type query when using an RGB monitor. Would the individual display (B/W rooted, rootless and Color rooted, rootless) return a different visual type when queried? How does it handle different monitors on the same system and the client application running across those different monitors?

DISCUSSION -----

MacX, like all X11r4-based servers, supports all visual types on the 8-bit screens that make sense. This means that, given the right colormap, MacX can support or "fake" PseudoColor, DirectColor, Gray scale, StaticGray, StaticColor, and TrueColor. You can use xdpinfo to see all of these visuals.

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