



Tech Info Library

WorldScript Updater 1.1: Read Me (8/96)

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TOPIC -----

This article contains the ReadMe file for the WorldScript Update v1.1.

DISCUSSION -----

Who Should Install WorldScript?

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This installer will install files needed by WorldScript technology for users running Mac OS 7.5 and above. Users of the Japanese and Chinese Language Kits or applications which depend on WorldScript technology should install these pieces as they improve the stability and performance of your system.

QuickDraw GX and Power Macintosh users should upgrade to these pieces as they provide important improvements over previous versions.

The files in this WorldScript updater are taken from the Arabic Language Kit 1.0.1, Hebrew Language Kit 1.0.1 and the Cyrillic Language Kit 1.0. You do not need this if you are running one of these kits and do not simultaneously have Japanese or Chinese installed.

Using the WorldScript Updater

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The Easy Install option of the WorldScript Updater 1.1 updates your existing WorldScript and/or Language Kit Extension files. If you want to install additional files, you can use the Custom Install option of the Installer. The Language Kit Extension will only be available as an update. In other words, you cannot install this unless you have purchased an Apple Language Kit and have it installed in your active system.

1. To open the WorldScript Updater, double-click the Installer icon on the disk you received with your WorldScript Updater package.
2. To update existing WorldScript and Language Kit Extension files on your startup hard disk, click Install.

To install additional files, choose Custom Install from the pop-up menu, then click to put an X in the box next to each item you want to install. When you're finished choosing items, click Install.

The files are installed on your hard disk. You may be prompted to restart your computer after installation.

About the WorldScript Updater

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The WorldScript Installer installs the following files:

- * WorldScript I (version 7.5.3) used for complex one-byte processing of languages such as Arabic and Hebrew,
- * WorldScript II (version 7.5.1) used for two-byte processing of languages such as Chinese, Japanese, and Korean,
- * InputBackSupport (version 7.5.3) provides support for two-byte fonts; automatically installed with WorldScript II,
- * Language Kit Extension (version 7.5.2) provides essential support for all Language Kit products. This extension cannot be custom installed. It will be automatically installed on all systems where it is necessary.

What's new the WorldScript Updater 1.1 over WorldScript Updater 1.0.1?

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1. It updates the Language Kit Extension to 7.5.2 when it is present and not otherwise. In previous versions of the WorldScript Updaters, the Language Kit Extension was left untouched.
2. WorldScript I is version 7.5.3. Improvements since 7.5.1 include fixing a conflict with ATM, fixing a crash with LC 475, Performa 57x, and Duo 280c CPUs, allowing Setting control panels (Arabic, Hebrew, Persian) to work better as secondary scripts and some minor improvements to WorldScript I script resources.
3. The WorldScript Updater 1.1 installer script recognizes name differences by doing a more intelligent search and thus will now work with localized file names.
4. It recognizes the difference between WorldScript Power Adapter and WorldScript II which at one point had the same type and creator.
5. It prevents installation of the Language Kit Extension on systems where it does not already exist.
6. It updates InputBackSupport even when WorldScript II doesn't need to be updated.
7. Naming is now more consistent. "WorldScript Pieces", "WorldScript Pieces Installer", "WorldScript Updater", "WorldScript Installer", 7.5.1, 1.0, have all been changed so that it is consistently called "WorldScript Updater 1.1."

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