



Tech Info Library

HyperCard 2.3.3: Read Me (1/96)

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TOPIC -----

This article contains the ReadMe included with HyperCard 2.3.3 software update posted online.

DISCUSSION -----

WELCOME TO HYPERCARD 2.3.3
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Please read this entire "Read Me" file. It contains important information regarding this update. We recommend that you print a copy.

This update disk fixes a problem that occurs when a color stack is created, using HyperCard 2.3, on one Macintosh computer with a PowerPC microprocessor and crashes when run on another Power Macintosh with a PowerPC microprocessor.

The HyperCard 2.3.3 Update corrects a bug that causes a crash when:

- 1) A stack is created in HyperCard 2.3 on a Macintosh with a PowerPC microprocessor
- 2) Color Tools are opened from the Color menu item
- 3) The color resources ARE installed into the new stack
- 4) The stack is then launched on a different Macintosh with a PowerPC microprocessor

The bug does not affect stacks running on Macintosh computers with a 680x0 microprocessors.

The bug does not affect stacks created on a Macintosh computer with a PowerPC microprocessor and then launched on a 680x0 microprocessor.

This bug does not affect stacks that do not use Color Tools.

The enclosed HyperCard 2.3.3 Update disk contains two stacks; an updated version

of "Color Tools" (version 2.3.3) as well as a stack entitled "Update Existing Colored Stacks".

Stack #1 - Color Tools (Version 2.3.3)

Replace your old version of Color Tools by placing the Color Tools (version 2.3.3) stack into your HyperCard 2.3 folder on your hard drive.

Stack #2 - Update Existing Colored Stacks

If you have any stacks created with HyperCard 2.3 that are affected by the bug mentioned above, you can use the "Update Existing Colored Stacks" to repair those stacks so that they will no longer crash when running on another Macintosh Computer with a PowerPC microprocessor.

To repair a color stack created with HyperCard 2.3:

Step 1

Click on the "Repair Stack" button

Step 2

Locate the color stack you wish to update

Step 3

Select "Open" from the dialog box

Step 4

Your stack will be repaired automatically

CHANGES TO THE HYPERCARD REFERENCE MANUAL

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On page 6-33 the Reference Manual describes using "LinkTo" as follows:

"2. With the Button Tool still selected, double-click the button you want to link.

The Button Info dialog box appears."

While the Button Info dialog box does appear, the problem is that the Button Info dialog box does not display the "LinkTo..." button unless the option key is held down while double-clicking the button you want to link.

On page 3-22 the Reference Manual describes using " Effects" as follows:

"1. Choose the Button Tool and double-click the Next button.

The Button Info dialog box appears

2. Click the Effect button."

While the Button Info dialog box does appear, the problem is that the Button Info dialog box does not display the "Effect..." button unless the option key is held down while double-clicking the button you want to add an effect to.

On page 6-37 the Reference Manual describes using " Effects" as follows:

"2. Double click the Button

The Button Info dialog box appears

3. In the Button Info dialog box, click Effect."

While the Button Info dialog box does appear, the problem is that the Button Info dialog box does not display the "Effect..." button unless the option key is held down while double-clicking the button you want to add an effect to.

Pages 2-29, 4-20, 6-3, 6-17 of the HyperCard Reference Manual shows an incorrect depiction of the Button Info dialog box when a button is Option-Double Clicked. On these pages, the position of the "LinkTo..." and "Effect..." buttons are transposed with the "Icon..." and "Contents..." buttons in the Button Info dialog box.

NOTE: Appendix B, page 141 of the Getting Started Guide documents the replacement of the "LinkTo..." and "Effect..." Buttons with the "Tasks..." button in HyperCard 2.3.

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