



# Tech Info Library

## HyperCard 2.2 Standalone Applications & Color (12/93)

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TOPIC -----

This article provides some cautions regarding the creation of standalone applications that use color.

DISCUSSION -----

When you first start to colorize a stack, resources are copied from the Color Tools stack into your stack. This process is not entirely completed until the stack is closed. If you save the stack as standalone application before quitting the stack, the resources won't make it into the standalone application -- and color won't work.

Be sure to allocate enough memory to the standalone app to allow it to display color. Generally, 2MB should suffice. If you're having trouble with color in standalone apps, be sure to close the stack at least once before saving it as a standalone application (most people will do this as part of the normal development process anyway), and then go to the Get Info dialog box and give the new application at least 2MB of memory.

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