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HyperCard 1.2.5: Workaround for Sound Problems with System 6.0.7

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TOPIC -----

I've read somewhere that HyperCard 1.2.5 doesn't run properly under System 6.0.7, especially when sound is involved.

System 6.0.7 is required for a Macintosh LC, so how can one resolve this problem without going to HyperCard 2.0 for the time being?

DISCUSSION -----

It's true. HyperCard 1.2.5 is not fully compatible with System 6.0.7. If you never "play" a sound, it works fine, but because Apple can't guarantee that sounds will never be played, the software is listed as "incompatible".

Claris suggests turning the volume all the way down; in effect, turning the sound off.

Here's another workaround for turning the sound down: add the following two handlers to Home's stack script:

```
on play
  --stops most play commands getting through to HyperCard, it's unlikely
  --that a stack would have used "send play ... to HyperCard".
end play
```

```
on beep -- flash the menu bar instead of beeping
  type space with commandkey
  type space with commandkey
end beep
```

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