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## HyperCard: Using Parameter Variables (12/92)

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TOPIC -----

What are parameter variables in HyperCard?

DISCUSSION -----

A handler can receive values (called parameters) and use them as it runs. You represent each value with a container called a parameter variable. Parameter variables always follow the handler name in a comma-separated list.

For example, when running the following mouseUp handler, HyperCard calls sayMessage with two values, "red" and "apple". It then binds these values to the parameter variables color and fruit in the sayMessage handler.

```
on mouseUp
  sayMessage "red", "apple"
end mouseUp

on sayMessage color, fruit
  put "I want a" && color && fruit
end sayMessage
```

You can use the variables color and fruit anywhere inside the handler. When HyperCard sees them, it uses the values currently bound to them (the variables remain bound only while the handler runs).

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