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HyperCard: How to Open a Script (7/92)

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TOPIC -----

How do I open or edit HyperCard scripts?

DISCUSSION -----

Three ways to open a background's script window:

- Choose Bkgnd Info... from the Objects menu and click Script.
- Hold down Shift while you choose Bkgnd Info... from the Objects menu.
- Hold down Command-Option and press B. Pressing Command-Option-B again closes the script.

Four ways to open a button's script window:

- Select a button using the Button Tool, choose Button Info from the Objects menu, and click Script.
- Hold down Command-Option to peek at the visible buttons and click one (with the Browse tool).
- Hold down Shift while you double-click a button (with the Button tool).
- Hold down Command-Option to peek at visible and hidden buttons and click one (with the Button tool).

Three ways to open a card's script window:

- Choose Card Info... from the Objects menu, and click Script.
- Hold down Shift while you choose Card Info... from the Objects menu.
- Hold down Command-Option and press C. Pressing Command-Option-C again closes the script.

Four ways to open a field's script window:

- Select a field using the Field Tool, choose Field Info from the Objects menu, and click Script.
- Hold down Command-Shift-Option to peek at the visible fields and click one (with the Browse tool).
- Hold down Shift while you double-click a field (with the Field tool).
- Hold down Command-Shift-Option to peek at visible and hidden fields and click one (with the Field tool).

Three ways to open a stack's script window:

- Choose Stack Info from the Objects menu, and click Script.
- Hold down Shift while you choose Stack Info from the Objects menu.

- Hold down Command-Option and press S. Pressing Command-Option-S again closes the script.

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