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MacDraw II 1.0: Does Not Curently Support Color QuickDraw

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TOPIC -----

I am using both PixelPaint and MacDraw. When I copy and paste from PixelPaint into MacDraw, I lose the color I have painstakingly put into the graphics.

Do you have any suggestions on a cause and remedy?

DISCUSSION -----

MacDraw and MacDraw II do not support Color QuickDraw. MacDraw II displays the eight colors that the original QuickDraw supported. This is why the color information from a PixelPaint object(s) is lost when pasted into MacDraw II.

Another problem is that PixelPaint allows you to modify the palette of colors being used. If the system palette is not used, the colors may change when pasted into another application.

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