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AppleScript: Recompile Script After Recording (11/95)

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TOPIC ---

I recorded a script in the AppleScript Script Editor, and it worked properly
within the Script Editor. However, after I saved the script as an applet, the
script no longer works. When the applet is launched, it opens, but does not
perform any actions, then quits. Why is this happening?

DISCUSSION --

This is a currently known problem. A recorded script must be checked before
saving. After recording is finished, select and retype any character of the
script. This enables the check button in the Script Editor window. Check the
script before saving as an applet.

To fix a recorded script applet showing this problem, reopen the script in the
Script Editor, make a change to the script text and check the script before
resaving.

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