

Macintosh LC II: Connecting a VGA Monitor

Article Created: 23 March 1992 Article Last Reviewed: Article Last Updated: TOPIC -----What are the pinouts for connecting a VGA monitor to the Macintosh LC II computer? DISCUSSION -----To recognize a VGA monitor, you must wire pins 10 and 7 together. Since Macintosh LC II always grounds ID bit 2, this wire will cause ID3 to be grounded and will make the VGA ID appear. Macintosh LC VGA Connector DB-15 2 ----- Red Video ----- Red Ground 9 ----- Blue Video 13 ----- Blue Ground 5 ----- Green Video 6 ----- Green Ground ----- 7 15 ----- Hsync ----- 13 12 ----- Vsync ----- 14

A few issues to keep in mind:

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- VGA monitors may vary, depending on the vendor. Check with the vendor about Macintosh LC II compatibility before buying.

7 ----- Connect 7 and 10 so the sense pin ID will equal VGA

14 ----- Sync Ground ----- 10

- Vendors have different image quality specifications. There may be significant differences between Apple monitors and VGA monitors. Do a side-by-side comparison of a VGA monitor with an Apple monitor before buying.

- When a VGA monitor is connected as described in the pinout above, the resolution is 640 x 480. The bit-depth supported depends on the amount of VRAM installed. For example, if a 256K VRAM SIMM is installed, 4-bit color (16 colors) is supported. If the 512K VRAM SIMM is installed, 8-bit (256 colors) is supported.

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