



Tech Info Library

Lisa Pascal: Printing Graphics

Quickdraw has no facility for printing graphics except to use the debugger to print contents of the screen. Refer to the Workshop Manual in the section named The Debugger for more information on printing using the debugger. See also the AppleLink article titled "Workshop 3.1 and Earlier: How to Get a Screen Dump."

To write your own routine to print graphics, use the printer ESC sequences. Remember as you are opening the printer to make sure you specify the actual port connected, instead of "-printer".

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