Applesoft: Syntax error when the program is run

Applesoft requires the first byte in the program storage area be zero. Some
machine language programs don't leave a zero, causing Applesoft to react
strangely.

Initialize that byte, even if the program memory pointer has been changed by:

```
  POKE PEEK (103) + PEEK (104) * 256,0
```
Apple Tech Notes

Keywords: <None>

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