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A/UX: Network Reads Take Longer than Writes

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Article Change History

08/31/92 - REVIEWED
    • For technical accuracy.

TOPIC --

Reading data over a network takes longer than writing. The code writes data
from a Macintosh II over a dedicated network to another Macintosh II running
A/UX. By the time the write is done on the server, the client is only about
80% done.

DISCUSSION ---

Engineering believes that reading takes longer because after the data is taken
from the network, it has to go through the IP, TCP, or UDP translation and
then to the system read buffer. As a solution, try increasing NBUFS size.
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