

## A/UX: How To Link Macintosh OS Object Code (8/94)

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| TOPIC   |
| A/UX: How To Link Macintosh OS Object Code  |
| DISCUSSION  |
| You cannot link the Macintosh OS object code directly from A/UX, because A/UX and Macintosh OS have different object formats. You need to recompile and link them under A/UX. |
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