A/UX: How It Handles Multiple Monitors and Function Keys (9/94)

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TOPIC ---

I have some problems with A/UX:

1) Since A/UX supports only one monitor, which monitor will A/UX use on a
   Macintosh SE/30 with an external monitor (RasterOps)?

2) The command shell in A/UX uses a VT100 definition in the termcap file.
   How are the VT100 keys mapped to the Apple extended keyboard (like the
   VT100 keypad, PF1-PF4)?

DISCUSSION ---

A/UX uses only the internal monitor when running on a Macintosh SE/30. A/UX
running on a Macintosh II class machine will always use the video card installed
in the lowest number slot.

The PF1 through PF4 function keys on the extended keyboard are supported under
the A/UX 3.0 CommandShell terminal emulation. Use the "Keys" pull down menu.

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